



UNIVERSITAT  
POLITÈCNICA  
DE VALÈNCIA

VICERECTORAT D'ART, CIÈNCIA,  
TECNOLOGIA I SOCIETAT



## Call for Artist-in-Residence

### UPV Artist-in-Residence Program

The **AR(t)IBMCP** call marks the beginning of the UPV Artist-in-Residence Program, which is intended to promote an interdisciplinary exchange between international researchers, scientists and artists with UPV.

## The IBMCP

The Institute for Plant Molecular and Cell Biology **IBMCP** is a non-for-profit, public research institution, with over 30 years of history, which strives to respond to global challenges faced by humanity, such as producing more food with less consumption of resources, growing crops that are better adapted to climate change, producing vaccines and plant-based medications, and recovering the traditional flavor of tomatoes among the current varieties, to name a few examples.

The institution carries out research, both basic and applied, in a wide variety of crops, including citrus trees, tomatoes, rice, melon and broccoli, among others. This has made **IBMCP** a benchmark research center in biology and biotechnology at the international level, with one sole objective: to advance knowledge aimed at unraveling the secret of the life of plants, in order to get more productive and sustainable crops and healthier, higher quality foods.

## Objectives

According to **IBMCP's** approach, the proposed Artist-in-Residence will be carried out based on concepts derived from the research undertaken in said research center and its objectives of improving the crops and agriculture through science. The residency will provide an educational and experimental platform for creative thinkers to explore the potential and implications of plant biotechnology , working in the nexus between art, science and technology.

The resident artist will have a workspace at **IBMCP** and in situ scientific tutoring through collaborations with researchers from various laboratories. It will allow her/him to discover different research projects, their objectives, the scientific methods used, and the experimental approaches used.

The objective of the residency is to create an artwork, and then promote it through outreach. The content of the artwork will be related to the research carried out at **IBMCP**, thus allowing our center to explore new ways of alternative communication with the company about the achievements we have made.

The format of these artwork is totally open, in accordance with the current standards of contemporary art in areas such as Interactive Art, BioArt, Hybrid Art, AI & Life Sciences, Sound Art, Net Art, Digital Communities, Participatory Art/Crowd Art, Artistic Platform Projects and Art Activism, among others.

We are looking for an innovative trans-disciplinary project that explores new visions of the role of plant biotechnology in agriculture and extends beyond the fields of art and science, approaching, for example, ethics and social responsibility issues.

The proposal must be an original artwork which opens up new perspectives in the field of art interaction, science, technology and society. Having said that, the artwork proposed can be completely new or an extension of a work in progress.

# Structure of the residency

## Phase1

The objective of the first phase is to create a breakdown of the concept of the artistic research work of art and to hone in on the artistic-scientific aspect.

To develop the artistic concept selected, the artist will enter into the interaction with a commission of researchers, proposed by the **IBMCP** management, which will act as mentoring.

To become familiar with the **IBMCP** research program, the artist will have a workspace and in situ scientific tutoring, allowing her/him to discover from within different research projects, their objectives, the scientific methods used, and the experimental approaches implemented. In addition, the pertinent security training will be provided.

The scientific tutoring process will be completed in a period of 6 to 8 weeks.

## Phase2

The second phase of the residency will take place in the **UPV Faculty of Fine Arts**, where the artist will create the artwork.

The questions related to the implementation will be dealt with together and in dialog with the **Office of Cultural Action of the VACTS** (UPV Vice-Rectorate of Art, Science, Technology and Society).

The work of art will be created in a period of 3 to 6 weeks.

## Phase3

At the end of the residency, a public presentation of the artwork will be held at the installations of the **IBMCP** at **UPV** and the **Carne Contemporary Culture Center (CCCC)** of Valencia.

## Calendar

Deadline to submit requests: December 30, 2021 (11:59 p.m. CET/GMT+1).

Phase 1: Dates to be agreed with **IBMCP** between the months of March to May 2022.

Phase 2: Dates to be agreed with the **UPV Faculty of Fine Arts** between June and July 2022.

Phase 3: Dates to be agreed with the **UPV Office of Cultural Activities** between September to November 2022.

## Resolution of the call

A jury comprised of members of **IBMCP**, the Vice-Rectorate of Art, Science, Technology and Society of **UPV**, and external experts will meet on January 31, 2022 and will evaluate the proposals.

The applications submitted will be judged as per the following criteria:

- Project characteristics: quality, objectives, formats, expectations (25%)
- Connection of the project to the 2030 Agenda SDG (10%)
- Suitability of the resources requested for the goals proposed (20%)
- Organizational and planning aspects (20%)
- Portfolio, CV and Video 1' (25%)

If the application does not meet the requirements established in the call, the jury will require to the applicant to correct it within a maximum and non-extendable deadline of 10 days, indicating that if this is not done, the application will be rejected.

## Commitment of AR(t)IBMCP to the artist

The opportunity to show prototypes at **CCCC** Valencia.

The dissemination of the project in publications and networks of the **IBMCP** and **UPV**.

The support of the **IBMCP** staff as scientific mentors.

A maximum grant of € 14,000<sup>1</sup>, which includes:

A grant of € 3,000 for the artist.

Up to € 8,500<sup>2</sup> for production expenses.

Up to € 2,500 for travel, board and lodging.

All ownerships rights and any other right are in the hands of the artist.

## Commitment of the artist to AR(t)IBMCP

To give a conference at the start and another one at the end of the residency at **IBMCP**.

To maintain a public blog provided by **UPV** to document their artistic/scientific experience and their process of working during the residency. The initials and logos of **IBMCP** and **UPV** will always be present in this blog.

To submit prototypes or works in process at **CCCC** Valencia.

To attend the setting up and presentation of the final exhibition at the **CCCC** Valencia. The groups and institutions linked with the **AR(t)IBMCP** artist-in-residency program will be requested to nominate a representative to fulfill this commitment.

To include the following recognition in all future exhibitions and documentations of the work: "This project/work was developed in the **AR(t)IBMCP** Artist-in-Residency Program in cooperation with **IBMCP**, the **Universitat Politècnica de València** and the **CCCC** Valencia."

<sup>1</sup> If the winning bid is submitted by the group of artists, the artist's fees, production costs, as well as the travel costs and board will be divided between the members.

<sup>2</sup> To process through bills through the Vice-Rectorate of Art, Science, Technology and Society. According to section n) of Article 165 of Law 1/2015, of February 6, on Spanish Public Finance, the Instrumental Public Sector and Subsidies: "If applicable, the possibility of subcontracting all or part of the subsidized activity, as well as its maximum percentage and authorization regime."

## Documents requested

A brief video (up to 1 min.) of personal testimony in which the artist explains why they applied for the residency.

Description of the artistic work that will be researched and will be created as a part of the residency.

Brief description of the artist's expectations with respect to the collaboration with the scientists, as well as necessary resources.

Project production plan for artistic research, timeline and cost estimation.

CV and portfolio that shows the selected works of the artist.

Registration form filled out and signed, accessible at:

[https://acts.webs.upv.es/img/solicitud\\_en\\_ARTIBMCP.pdf](https://acts.webs.upv.es/img/solicitud_en_ARTIBMCP.pdf)

## Application process

The call is open to artists (over 18 years of age) of all countries.

The documents requested may be written in Spanish, Valencian or English.

The registration form and the documents requested must be submitted according to the instructions at:

[https://acts.webs.upv.es/img/convocatoria\\_en\\_ARTIBMCP\\_gerencia.pdf](https://acts.webs.upv.es/img/convocatoria_en_ARTIBMCP_gerencia.pdf)

A confirmation of registration will be sent by email as soon as all of the required documentation has been received.

For any question, please email to [artibmcp@upv.es](mailto:artibmcp@upv.es).

## COVID-19 Statement

Whilst we are planning **AR(t)IBMCP** Residency Program organization, there are still some restrictions in public life and international travel. For that reason, we will follow the advice of the Spain government and **UPV**, and if it is necessary to make a change for this reason, and we will try to adapt the event as much as possible to the deadlines established if the emergency extends into 2022.

We are committed to clearly report the partners and artists of any change in a timely manner. We thank you for your understanding and hope to work together to make it through these dystopian times.